



2007 A SEMESTER EXAMINATIONS

DEPARTMENT	Department of Computer Science
PAPER TITLE	Programming Languages
TIME ALLOWED	Three Hours
NUMBER OF QUESTIONS IN PAPER	Six
NUMBER OF QUESTIONS TO BE ANSWERED	Six
VALUE OF EACH QUESTION	The value of each question is indicated. The total number of marks achievable is 100.
GENERAL INSTRUCTIONS	Answer ALL SIX questions.
SPECIAL INSTRUCTIONS	None
CALCULATORS PERMITTED	No

The Appendix at the end of this paper contains some definitions that you might find useful when answering questions 1 to 3.

Question 1

a) Say what types, in Haskell, the following expressions have:

- (i) (+)
- (ii) (1+)
- (iii) (1 + 2)
- (iv) `map (1+) [1, 2, 3]`
- (v) `map (1+)`
- (vi) `map (\ x -> ('a', x))[1, 2, 3]`

(6 marks)

b) Say what values, in Haskell, the following expressions have:

- (i) `map (1+) [1, 2, 3]`
- (ii) `(map (\ x -> ('a', x)) [1, 2, 3])`
- (iii) `f (Rectangle 6.0 7.0) 1.0 2.0`

where $f\ s\ dx\ dy = \text{case } s \text{ of}$

$RtTriangle\ s1\ s2 = RtTriangle\ s1 * dx\ s2 * dy$

$Rectangle\ s1\ s2 = Rectangle\ s1 * dx\ s2 * dy$

$Ellipse\ r1\ r2 = Ellipse\ r1 * dx\ r2 * dy$

given the data declaration

```
data Shape = Rectangle Float Float |
           Ellipse Float Float |
           RtTriangle Float Float
```

(4 marks)

Answer:

- a) (i) *Integer -> Integer -> Integer*
A better answer is *Num a => a -> a -> a* but most won't give that as we did not cover type classes.
- (ii) *Integer -> Integer*
- (iii) *Integer*
- (iv) *[Integer]*
- (v) *[Integer] -> [Integer]*
- (vi) *[(Char, Integer)]*
- b) (i) *[2, 3, 4]*
- (ii) *[('a', 1), ('a', 2), ('a', 3)]*
- (iii) *Rectangle 6.0 14.0*

Question 2

In Haskell, the type constructor *Tree* defined by

$$\text{data Tree } a = \text{Leaf } a \mid \text{Node } a \text{ (Tree } a) \text{ (Tree } a)$$

can be used to represent binary trees with data at internal nodes and leaves.

a) Define a function

$$\text{sumLeaves} :: \text{Tree Integer} \rightarrow \text{Integer}$$

which adds-up the data values just at the leaves

(3 marks)

b) Define a function

$$\text{sumNodes} :: \text{Tree Integer} \rightarrow \text{Integer}$$

which adds-up the data values just at the internal (non-leaf) nodes

(3 marks)

c) Define a function

$$\text{sumTree} :: \text{Tree Integer} \rightarrow \text{Integer}$$

which adds-up the data values at all nodes in a tree. Do not use recursion in your definition.

(4 marks)

Answer:

a) $\text{sumLeaves (Leaf } n) = n$

$\text{sumLeaves (Node } n \text{ } t1 \text{ } t2) = \text{sumLeaves } t1 + \text{sumLeaves } t2$

b) $\text{sumNodes (Leaf } n) = 0$

$\text{sumNodes (Node } n \text{ } t1 \text{ } t2) = n + \text{sumNodes } t1 + \text{sumNodes } t2$

c) $\text{sumTree } t = \text{sumLeaves } t + \text{sumNodes } t$

Question 3

a) Prove that, for any finite list xs ,

$$xs ++ [] = [] ++ xs \quad (5 \text{ marks})$$

b) Prove that, for any finite lists xs and ys ,

$$\text{length } (xs ++ ys) = \text{length } xs + \text{length } ys \quad (5 \text{ marks})$$

c) Prove for finite lists that

$$\text{sumList} . \text{map } (2 *) = (2 *) . \text{sumList}$$

where

$$\begin{aligned} \text{sumList} &:: [\text{Integer}] \rightarrow \text{Integer} \\ \text{sumList } [] &= 0 \\ \text{sumList } (x : xs) &= x + \text{sumList } xs \end{aligned}$$

(10 marks)

Answer:

a) *Base case:*

$$[] ++ [] = [] ++ [] \text{ (equality is reflexive)}$$

Assume that for any list xs , $xs ++ [] = [] ++ xs$.

To prove: for any list xs and any x , $(x:xs) ++ [] = [] ++ (x:xs)$

$$\begin{aligned} (x : xs) ++ [] &\quad \text{((by definition of ++, second equation, left to right))} \\ &= x : (xs ++ []) \quad \text{((by assumption))} \\ &= x : ([] ++ xs) \quad \text{((by definition of ++, first equation, left to right))} \\ &= x : xs \quad \text{((by definition of ++, first equation, right to left))} \\ &= [] ++ (x : xs) \end{aligned}$$

as required.

b) *Base case: for any list ys ,*

$$\text{length } ([] ++ ys) = \text{length } [] + \text{length } ys$$

$$\begin{aligned} \text{length } ([] ++ ys) &\quad \text{((definition of ++, first equation, left to right))} \\ &= \text{length } ys \quad \text{((arithmetic))} \\ &= 0 + \text{length } ys \quad \text{((definition of length, first equation, right to left))} \\ &= \text{length } [] + \text{length } ys \end{aligned}$$

as required.

Assume for any lists xs and ys , $length (xs ++ ys) = length xs + length ys$

To prove: for any value x and any lists xs and ys ,
 $length ((x:xs) ++ ys) = length (x : xs) + length ys$

$$\begin{aligned}
 length((x : xs) ++ ys) & \quad ((\text{definition of } ++, \text{ second equation, l to r})) \\
 = length(x : (xs ++ ys)) & \quad ((\text{definition of length, sec. equation, l to r})) \\
 = 1 + length(xs ++ ys) & \quad ((\text{by assumption})) \\
 = 1 + length xs + length ys & \quad ((\text{definition of length, sec. eqn., r to l})) \\
 = length(x : xs) + length ys &
 \end{aligned}$$

as required.

c) From the type of the expressions we see that we have to show, for any list xs , $sumList . map (2^*) xs = (2^*) . sumList xs$

Base case:

$$\begin{aligned}
 sumList . map (2^*) [] & = (2^*) . sumList [] \\
 sumList.map(2^*)[] & \quad ((\text{definition of } .)) \\
 = sumList(map(2^*)[]) & \quad ((\text{definition of map, first equation, l to r})) \\
 = sumList[] & \quad ((\text{definition of sumList, first equation, left to right})) \\
 = 0 & \quad ((\text{arithmetic})) \\
 = (2^*)0 & \quad ((\text{definition of sumList, first equation, right to left})) \\
 = (2^*)(sumList[]) & \quad ((\text{definition of } .)) \\
 = (2^*).sumList[] &
 \end{aligned}$$

as required.

Assume that for all xs , $sumList . map (2^*) xs = (2^*) . sumList xs$

To prove: for any value x and all lists xs , $sumList . map (2^*) (x:xs) = (2^*) . sumList (x:xs)$

$$\begin{aligned}
 sumList.map(2^*)(x : xs) & \quad ((\text{definition of } .)) \\
 = sumList(map(2^*)(x : xs)) & \quad ((\text{definition of map, sec. eqn, l to r})) \\
 = sumList((2^*)x : map(2^*)xs) & \quad ((\text{def. of sumList, sec. eqn., l to r})) \\
 = (2^*)x + sumList(map(2^*)xs) & \quad ((\text{definition of } .)) \\
 = (2^*)x + sumList.map(2^*)xs & \quad ((\text{assumption})) \\
 = (2^*)x + (2^*).sumListxs & \quad ((\text{definition of } .)) \\
 = (2^*)x + (2^*)sumListxs & \quad ((\text{arithmetic})) \\
 = (2^*)(x + sumListxs) & \quad ((\text{definition of sumList, sec. eqn., r to l})) \\
 = (2^*)sumList(x : xs) & \quad ((\text{definition of } .)) \\
 = (2^*).sumList(x : xs) &
 \end{aligned}$$

as required.

Question 4

- a) In the Appendix is the code, using the Parser module you used for your coursework, for parsing the expression part (given by the non-terminal *exp*) from the following grammar for the programming language TINY (also used in your coursework):

```

cmd ::= comp ; cmd | comp
comp ::= ide := exp | output exp |
           if exp then cmd else cmd fi |
           while exp do cmd | (cmd)
exp ::= term + exp | term = exp | term
term ::= not exp
factor ::= read | false | true | 0 | 1 | ide | (exp)
ide ::= a string of characters

```

Write compatible Haskell code to complete the parser for TINY, i.e. write the code to deal with the non-terminals *cmd* and *comp*.

The type of commands that should be the target for the parser is given by

```

data Cmd = Assign Ide Exp | Output Exp |
           IfThenElse Exp Cmd Cmd |
           WhileDo Exp Cmd | Seq Cmd Cmd
           deriving Show

data Exp = Plus Exp Exp | Equal Exp Exp |
           Not Exp | Read | FF | TT | Zero | One | I Ide
           deriving Show

type Ide = String

```

(10 marks)

Answer:

```

cmd :: Parser Cmd
cmd = do c1 <- comp
        do symbol ";" "
          c2 <- cmd
          return (Seq c1 c2)
      +++
      comp

comp :: Parser Cmd
comp = do i <- identifier
        do symbol " := "
          e <- expr
          return (Assign i e)
      +++
      do symbol " output "
          e <- expr
          return (Output e)
      +++
      do symbol " if "
          e <- expr
          do symbol " then "
            c1 <- cmd
            do symbol " else "
              c2 <- cmd
              return (IfThenElse e c1 c2)
      +++
      do symbol " while "
          e <- expr
          do symbol " do "
            c <- cmd
            return (WhileDo e c)
      +++
      do symbol "("
          c <- cmd
          symbol ")"
          return c

```

- b) Add productions for declarations of variables, procedures (a named command) and functions (a named expression) to the grammar. Use the non-terminal symbol *decl* to stand for these declarations.

Examples of declarations that your grammar extension should allow for are:

```

var x = 2
var sum = x + 4
var x = 2; var sum = 4
proc f(x); (var y = 0; output (x + y))
fun decr(n); n - 1

```

CONTINUED

where x , sum , f , y , $decr$ and n are all examples of identifiers.

(10 marks)

Answer:

```
decl ::= decls; decl | decls
decls ::= var ide = exp | proc ide (ide); cmd | fun ide (ide); exp
```

Note: as ever, the stratification is important here, so take of some (not all) marks for not doing it.

- c) (i) Write code for a function *decl* which parses your new declaration productions. Use the data structure given by:

```
data Decl = Var Ide Exp | Proc Ide Ide Cmd | Fun Ide Ide Exp
```

as the target of your new piece of parsing code.

(5 marks)

Answer:

```
decl :: Parser Decl
decl = do d1 <- decls
        symbol ";"
        d2 <- decl
        return (Seqd d1 d2)
+++
decls
decls:: Parser Decl
decls= do symbol "var"
        i <- identifier
        symbol "="
        e <- expr
        return (Var i e)
+++
do symbol "proc"
    i1 <- identifier
    symbol "("
    i2 <- identifier
    symbol ")"
    symbol ";"
    c <- cmd
    return (Proc i1 i2 c)
+++
do symbol "fun"
    i1 <- identifier
    symbol "("
    i2 <- identifier
    symbol ")"
    symbol ";"
    e <- expr
    return (Fun i1 i2 e)
```

TURN OVER

Note: *there is a bit of a sting here—they should have pointed out that the data type needed an extra clause and then stratification as usual in the code, all to deal with sequences of declarations.*

- (ii) In order to include declarations within commands we need to add a new production for commands:

$$cmd ::= begin\ decl ; cmd\ end$$

Show how to extend the code of the parser for commands to add this production to the parser.

(5 marks)

Answer:

Need to add this alternative to the function comp that parses commands:

```
+++
do symbol "begin"
  d <- decl
  symbol "; "
  c <- cmd
  symbol "end"
  return (BeginEnd d c)
```

and also need to add a clause to the data type for commands to introduce the new constructor BeginEnd:

BeginEnd Decl Cmd

Question 5

a) Using the semantic clauses for TINY given in the Appendix, evaluate:

(i)

$$C[\textit{output 1; output 0}](\emptyset, \langle \rangle, \langle \rangle)$$

(5 marks)

Answer:

First two partial results:

(a)

$$\begin{aligned} & C[\textit{output 1}](\emptyset, \langle \rangle, \langle \rangle) \\ &= (E[\textit{output 1}](\emptyset, \langle \rangle, \langle \rangle) = (v, (m, i, o))) \rightarrow (m, i, v.o), \textit{error} && \text{(C1)} \\ &= (1, (\emptyset, \langle \rangle, \langle \rangle)) = (v, (m, i, o)) \rightarrow (m, i, v.o), \textit{error} && \text{(E1)} \\ &= (\emptyset, \langle \rangle, \langle 1 \rangle) && \text{(pattern matching and definition of } \rightarrow \text{)} \end{aligned}$$

(b)

$$\begin{aligned} & C[\textit{output 0}](\emptyset, \langle \rangle, \langle 1 \rangle) \\ &= (E[\textit{output 0}](\emptyset, \langle \rangle, \langle 1 \rangle) = (v, (m, i, o))) \rightarrow (m, i, v.o), \textit{error} && \text{(C1)} \\ &= (0, (\emptyset, \langle \rangle, \langle 1 \rangle)) = (v, (m, i, o)) \rightarrow (m, i, v.o), \textit{error} && \text{(E1)} \\ &= (\emptyset, \langle \rangle, \langle 0.1 \rangle) && \text{(pattern matching and definition of } \rightarrow \text{)} \end{aligned}$$

So, main result:

$$\begin{aligned} & C[\textit{output 1; output 0}](\emptyset, \langle \rangle, \langle \rangle) \\ &= (C[\textit{output 1}](\emptyset, \langle \rangle, \langle \rangle) = \textit{error}) \rightarrow \\ & \quad \textit{error}, C[\textit{output 0}](C[\textit{output 1}](\emptyset, \langle \rangle, \langle \rangle)) && \text{(C5)} \\ &= C[\textit{output 0}](\emptyset, \langle \rangle, \langle 1 \rangle) \quad \text{(By (a) and } (\emptyset, \langle \rangle, \langle 1 \rangle) \neq \textit{error}) \\ &= (\emptyset, \langle \rangle, \langle 0.1 \rangle) && \text{(By (b))} \end{aligned}$$

(ii)

$$C[\textit{output(read + read)}](\emptyset, \langle 1, 2 \rangle, \langle \rangle)$$

(5 marks)

Answer:

First two partial results:

$$\begin{aligned}
& P\llbracket \text{program output 1; output 0} \rrbracket \langle \rangle \\
&= C\llbracket \text{output 1; output 0} \rrbracket() (\lambda s. \text{stop}) \langle \rangle / \text{input} \quad (\text{P}) \\
&= C\llbracket \text{output 1} \rrbracket() ; C\llbracket \text{output 0} \rrbracket() ; (\lambda s. \text{stop}) \langle \rangle / \text{input} \quad (\text{C7}) \\
&= C\llbracket \text{output 1} \rrbracket() (C\llbracket \text{output 0} \rrbracket() (\lambda s. \text{stop})) \langle \rangle / \text{input} \\
&\quad \text{(definition of ;)} \\
&= R\llbracket 1 \rrbracket() \lambda e s. (e, (C\llbracket \text{output 0} \rrbracket() (\lambda s. \text{stop})) s) \langle \rangle / \text{input} \\
&\quad (\text{C2}) \\
&= E\llbracket 1 \rrbracket() ; \text{deref}; Rv? ; \lambda e s. (e, (C\llbracket \text{output 0} \rrbracket() (\lambda s. \text{stop})) s) \langle \rangle / \text{input} \\
&\quad (\text{R}) \\
&= E\llbracket 1 \rrbracket() (\text{deref}; Rv? ; \lambda e s. (e, (C\llbracket \text{output 0} \rrbracket() (\lambda s. \text{stop})) s)) \langle \rangle / \text{input} \\
&\quad \text{(definition of ;)} \\
&= \text{deref}; Rv? ; \lambda e s. (e, (C\llbracket \text{output 0} \rrbracket() (\lambda s. \text{stop})) s) (B\llbracket 1 \rrbracket) \langle \rangle / \text{input} \\
&\quad (\text{E1}) \\
&= \text{deref}; Rv? ; \lambda e s. (e, (C\llbracket \text{output 0} \rrbracket() (\lambda s. \text{stop})) s) (1) \langle \rangle / \text{input} \\
&\quad (B\llbracket 1 \rrbracket = 1) \\
&= \text{deref}(Rv? ; \lambda e s. (e, (C\llbracket \text{output 0} \rrbracket() (\lambda s. \text{stop})) s)) (1) \langle \rangle / \text{input} \\
&\quad \text{(definition of ;)} \\
&= \text{isloc } 1 \rightarrow \text{cont } (Rv? ; \lambda e s. (e, (C\llbracket \text{output 0} \rrbracket() (\lambda s. \text{stop})) s)) (1) \langle \rangle / \text{input}, \\
&\quad Rv? ; \lambda e s. (e, (C\llbracket \text{output 0} \rrbracket() (\lambda s. \text{stop})) s) (1) \langle \rangle / \text{input} \\
&\quad \text{(definition of deref)} \\
&= Rv? ; \lambda e s. (e, (C\llbracket \text{output 0} \rrbracket() (\lambda s. \text{stop})) s) (1) \langle \rangle / \text{input} \\
&\quad \text{(definition of isLoc)} \\
&= Rv? (\lambda e s. (e, (C\llbracket \text{output 0} \rrbracket() (\lambda s. \text{stop})) s)) (1) \langle \rangle / \text{input} \\
&\quad \text{(definition of ;)} \\
&= (\text{isRv } 1 \rightarrow \lambda e s. (e, (C\llbracket \text{output 0} \rrbracket() (\lambda s. \text{stop})) s)) (1, \text{err}) \langle \rangle / \text{input} \\
&\quad \text{(definition of Rv?)} \\
&= \lambda e s. (e, (C\llbracket \text{output 0} \rrbracket() (\lambda s. \text{stop})) s) (1) \langle \rangle / \text{input} \\
&\quad \text{(definition of isRv)} \\
&= (1, (C\llbracket \text{output 0} \rrbracket() (\lambda s. \text{stop})) \langle \rangle / \text{input}) \quad \text{(application)} \\
&= (1, R\llbracket 0 \rrbracket() \lambda e s. (e, (\lambda s. \text{stop}) s) \langle \rangle / \text{input}) \quad (\text{C2}) \\
&= (1, E\llbracket 0 \rrbracket() ; \text{deref}; Rv? ; \lambda e s. (e, (\lambda s. \text{stop}) s) \langle \rangle / \text{input}) \\
&\quad (\text{R}) \\
&= (1, E\llbracket 0 \rrbracket() (\text{deref}; Rv? ; \lambda e s. (e, (\lambda s. \text{stop}) s)) \langle \rangle / \text{input}) \\
&\quad \text{(definition of ;)} \\
&= (1, \text{deref}; Rv? ; \lambda e s. (e, (\lambda s. \text{stop}) s) (B\llbracket 0 \rrbracket) \langle \rangle / \text{input}) \\
&\quad (\text{E1}) \\
&= (1, \text{deref}; Rv? ; \lambda e s. (e, (\lambda s. \text{stop}) s) (0) \langle \rangle / \text{input}) \\
&\quad (B\llbracket 0 \rrbracket = 0) \\
&= (1, \text{deref}(Rv? ; \lambda e s. (e, (\lambda s. \text{stop}) s)) (0) \langle \rangle / \text{input}) \\
&\quad \text{(definition of ;)}
\end{aligned}$$

$$\begin{aligned}
&= (1, \text{isloc } 0 \rightarrow \text{cont } (Rv? ; \lambda e s.(e, (\lambda s.stop) s))(0)(\langle \rangle /input), \\
&\quad Rv? ; \lambda e s.(e, (\lambda s.stop) s)(0)(\langle \rangle /input)) \\
&\quad \text{(definition of deref)} \\
&= (1, Rv? ; \lambda e s.(e, (\lambda s.stop) s)(0)(\langle \rangle /input)) \\
&\quad \text{(definition of isLoc)} \\
&= (1, Rv?(\lambda e s.(e, (\lambda s.stop) s))(0)(\langle \rangle /input)) \text{ (definition of ;)} \\
&= (1, (\text{isRv } 0 \rightarrow \lambda e s.(e, (\lambda s.stop) s)(0), \text{err})(\langle \rangle /input)) \\
&\quad \text{(definition of Rv?)} \\
&= (1, \lambda e s.(e, (\lambda s.stop) s)(0)(\langle \rangle /input)) \text{ (definition of isRv)} \\
&= (1, (0, \lambda s.stop (\langle \rangle /input))) \text{ (application)} \\
&= (1, (0, stop)) \text{ (application)}
\end{aligned}$$

(ii)

$$P[\text{program begin var } x = \text{read}; \text{output } x \text{ end}] \langle \rangle$$

(5 marks)

Answer:

$$\begin{aligned}
&P[\text{program begin var } x = \text{read}; \text{output } x \text{ end}] \langle \rangle \\
&= C[\text{begin var } x = \text{read}; \text{output } x \text{ end}] () (\lambda s.stop)(\langle \rangle /input) \\
&\quad \text{(P)} \\
&= D[\text{var } x = \text{read}] () \lambda r'.C[\text{output } x] () [r'] (\lambda s.stop)(\langle \rangle /input) \\
&\quad \text{(C6)} \\
&= R[\text{read}] (); \text{ref } \lambda \iota. \lambda r'.C[\text{output } x] () [r'] (\iota/x) (\lambda s.stop)(\langle \rangle /input) \\
&\quad \text{(D2)} \\
&= R[\text{read}] () (\text{ref } \lambda \iota. \lambda r'.C[\text{output } x] () [r'] (\iota/x) (\lambda s.stop))(\langle \rangle /input) \\
&\quad \text{(definition of ;)} \\
&= E[\text{read}] (); \text{deref}; Rv?; (\text{ref } \lambda \iota. \lambda r'.C[\text{output } x] () [r'] (\iota/x) (\lambda s.stop))(\langle \rangle /input) \\
&\quad \text{(R)} \\
&= E[\text{read}] () (\text{deref}; Rv?; (\text{ref } \lambda \iota. \lambda r'.C[\text{output } x] () [r'] (\iota/x) (\lambda s.stop))) (\langle \rangle /input) \\
&\quad \text{(definition of ;)} \\
&= \text{null}(\langle \rangle /input \text{ input}) \rightarrow \text{error}, \dots \quad \text{(E3)} \\
&= \text{null} () \rightarrow \text{error}, \dots \quad (((i\dot{;}/input)) \text{ input} = i\dot{;}) \\
&= \text{error} \quad (\text{null } i\dot{;} = \text{true})
\end{aligned}$$

You must show all your working in detail.

CONTINUED

Question 6

In TINY we can define a new command *donothing*, which has no effect on the state, by:

$$C[\textit{donothing}] s = s$$

Given this new command, show that:

$$C[C; \textit{donothing}] s = C[\textit{donothing}; C] s = C[C] s$$

for all commands C and states s .

You must show all your working in detail.

(10 marks)

Answer:

$$\begin{aligned} & C[C; \textit{donothing}] s \\ &= (C[C] s = \textit{error}) \rightarrow \textit{error}, C[\textit{donothing}] (C[C] s) && \text{(C5)} \\ &= (C[C] s = \textit{error}) \rightarrow \textit{error}, C[C] s && \text{(by definition of } \textit{donothing}) \\ &= C[C] s \\ &\quad \text{(consider the cases where } C[C] s = \textit{error} \text{ and } C[C] s \neq \textit{error}) \end{aligned}$$

$$\begin{aligned} & C[\textit{donothing}; C] s \\ &= (C[\textit{donothing}] s = \textit{error}) \rightarrow \textit{error}, C[C] (C[\textit{donothing}] s) && \text{(C5)} \\ &= C[C] s && \text{(by definition of } \textit{donothing}) \end{aligned}$$

Appendix**Definitions of various Haskell functions**

$$\begin{aligned} \textit{map} &:: (a \rightarrow b) \rightarrow [a] \rightarrow [b] \\ \textit{map} f [] &= [] \\ \textit{map} f (x : xs) &= f x : \textit{map} f xs \end{aligned}$$

$$\begin{aligned} (++) &:: [a] \rightarrow [a] \rightarrow [a] \\ [] ++ ys &= ys \\ (x : xs) ++ ys &= x : (xs ++ ys) \end{aligned}$$

$$\begin{aligned} \textit{length} &:: [a] \rightarrow \textit{Integer} \\ \textit{length} [] &= 0 \\ \textit{length} (x : xs) &= 1 + \textit{length} xs \end{aligned}$$

TURN OVER

Haskell for parser

Here is the code for the expression parts of the parser for TINY:

```

exp  :: Parser Exp
exp  = do e1 <- term
        do symbol "+"
            e2 <- exp
            return(Pluse1e2)
    + + +
    do e1 <- term
        do symbol "="
            e2 <- exp
            return (Equal e1 e2)
    + + +
    term

term :: Parser Exp
term = do symbol "not"
        e <- exp
        return (Not e)
    + + +
    factor

factor:: Parser Exp
factor= do symbol "read"
        return Read
    + + +
        do symbol "false"
            return FF
    + + +
        do symbol "true"
            return TT
    + + +
        do symbol "0"
            return Zero
    + + +
        do symbol "1"
            return One
    + + +
        do i <- identifier
            return (I i)
    + + +
        do symbol "("
            e <- exp
            do symbol ")"
                return e

```

CONTINUED

Semantic clauses for TINY

First the semantic domains:

$$\begin{aligned}
 \textit{State} &= \textit{Memory} \times \textit{Input} \times \textit{Output} \\
 \textit{Memory} &= \textit{Ide} \rightarrow [\textit{Value} + \{\textit{unbound}\}] \\
 \textit{Input} &= \textit{Value}^* \\
 \textit{Output} &= \textit{Value}^* \\
 \textit{Value} &= \textit{Num} + \textit{Bool}
 \end{aligned}$$

where *Ide* is a domain of identifiers, and *Num* and *Bool* are basic values that can be represented in the language.

Next the clauses for expressions:

$$E : \textit{Exp} \rightarrow [\textit{State} \rightarrow [\textit{Value} + \{\textit{error}\}]]$$

where *Exp* is the syntactic domain of expressions.

E1

$$\begin{aligned}
 E[[0]] \ s &= (0, s) \\
 E[[1]] \ s &= (1, s)
 \end{aligned}$$

E2

$$\begin{aligned}
 E[[\textit{true}]] \ s &= (\textit{true}, s) \\
 E[[\textit{false}]] \ s &= (\textit{false}, s)
 \end{aligned}$$

E3

$$E[[\textit{read}]] \ (m, i, o) = \textit{null} \ i \rightarrow \textit{error}, (\textit{hd} \ i, (m, \textit{tl} \ i, o))$$

E4

$$E[[I]] \ (m, i, o) = (m \ I = \textit{unbound}) \rightarrow \textit{error}, (m \ I, (m, i, o))$$

E5

$$E[[\textit{not} \ E]] \ s = (E[[E]] \ s = (v, s')) \rightarrow (\textit{isBool} \ v \rightarrow (\textit{not} \ v, s'), \textit{error}), \textit{error}$$

E6

$$\begin{aligned}
 E[[E_1 = E_2]] \ s &= (E[[E_1]] \ s = (v_1, s_1)) \rightarrow \\
 &\quad ((E[[E_2]] \ s_1 = (v_2, s_2)) \rightarrow (v_1 = v_2, s_2), \textit{error}), \textit{error}
 \end{aligned}$$

E7

$$\begin{aligned}
 E[[E_1 + E_2]] \ s &= (E[[E_1]] \ s = (v_1, s_1)) \rightarrow \\
 &\quad ((E[[E_2]] \ s_1 = (v_2, s_2)) \rightarrow \\
 &\quad (\textit{isNum} \ v_1 \ \textit{and} \ \textit{isNum} \ v_2 \rightarrow \\
 &\quad (v_1 + v_2, s_2), \textit{error}), \textit{error}), \textit{error}
 \end{aligned}$$

TURN OVER

Now the clauses for commands:

$$C : Com \rightarrow [State \rightarrow [State + \{error\}]]$$

where Com is the syntactic domain of commands.

C1

$$C[\textit{output } E] s = (E[E] s = (v, (m, i, o))) \rightarrow (m, i, v.o), error$$

C2

$$C[I := E] s = (E[E] s = (v, (m, i, o))) \rightarrow (m[v/I], i, o), error$$

C3

$$C[\textit{if } E \textit{ then } C_1 \textit{ else } C_2] s = (E[E] s = (v, s')) \rightarrow \\ (isBool v \rightarrow \\ (v \rightarrow C[C_1] s', C[C_2] s'), error), error$$

C4

$$C[\textit{while } E \textit{ do } C] s = ((E[E] s = (v, s')) \rightarrow \\ (isBool v \rightarrow (v \rightarrow \\ ((C[C] s' = s'') \rightarrow C[\textit{while } E \textit{ do } C] s'', error) \\ , s'), error), error)$$

C5

$$C[C_1; C_2] s = (C[C_1] s = error) \rightarrow error, C[C_2] (C[C_1] s)$$

Semantic clauses for SMALL

These are attached overleaf.